

Mortal Kombat 3 - Special Moves



Shang Tsung

Special Moves:

Single Fireball: B, B, HP

Double Fireballs: B, B, F, HP

Triple Fireballs: B, B, F, F, HP

Triple Ground Fireballs: F, B, B, LK

Finishing Moves:

Fatality 1: Hold LP, D, F, F, D (close)

Fatality 2: Hold LP, R, BL, R, BL (close)

Animality: Hold HP, R, R, R, release HP (sweep)

Babality: R, R, R, LK

Friendship: LK, R, R, D

Stage: Up, Up, B, LP

Morphs:

Cyrax: BL, BL, BL

Jax: F, F, D, LP

Kabal: LP, BL, HK

Kano: B, F, BL

Kung Lao: R, R, BL, R

Liu Kang: D, B, Up, F, D (360° forward)

Nightwolf: Up, Up, Up

Sektor: D, F, B, R

Sheeva: F, D, F, LK

Sindel: B, D, B, LK

Sonya: D + R + LP + BL - **A, PSX, PS2, XB, GC, PSP, PC (MAT: DE), SG, SN**

Sonya: R + BL + LP - **PC**

Stryker: F, F, F, HK

Sub-Zero: F, D, F, HP

Smoke: D, B, B, LP - **SG**

Combos:

LK, HP, HP, LP, B + HK (28%)

HP, HP, LP, B + HK (22%)

HK, HK, B + HK (19%)



Sindel

Special Moves:

Fireball: F, F, LP

Air Fireball: D, F, LK (while jumping or floating)

Wave Dizzy: F, F, F, HP

Float: B, B, F, HK (Press BL to land)

Finishing Moves:

Fatality 1: R, R, BL, R, BL (sweep)

Fatality 2: R, BL, BL, R + BL (close)

Animality: F, F, Up, HP (close)

Babality: R, R, R, Up

Friendship: R, R, R, R, R, R, Up

Stage: D, D, D, LP

Combos:

HP, HP, D + HP (19%)

HK, HP, HP, D + HP (27%)

HK, HP, HP, LP, HK (33%)

HP, HP, LP, HK (25%)

HK, HK, B + HK (19%)



Jax

Special Moves:

Bionic Rush: F, F, HK

Single Shot: B, F, HP

Double Shot: F, F, B, B, HP

Ground Smash: Hold LK for 3 seconds, then release

Gotcha Grab: F, F, LP

Backbreaker: BL (in air)

Quadruple Slam: Tap HP after throw while keep holding LP

Finishing Moves:

Fatality 1: Hold BL, Up, D, F, Up, release BL (close)

Fatality 2: R, BL, R, R, LK (full screen)

Animality: Hold LP, F, F, D, F, then release LP (close)

Babality: D, D, D, LK

Friendship: LK, R, R, LK (outside sweep)

Stage: D, F, D, LP

Combos:

HK, HK, B + HK (19%)

HP, HP, BL, LP, B + HP (24%)

HK, HK, D + HP, HP, BL, LP, B + HP (33%)



Kano

Special Moves:

Knife Throw: D, B, HP
Knife Uppercut: D, F, HP
Roll: Hold LK for 3 seconds, then release
Strangle Grab: D, F, LP
Air Throw: BL (in air)

Finishing Moves:

Fatality 1: Hold LP, F, D, D, F, release LP (close)
Fatality 2: LP, BL, BL, HK (sweep)
Animality: Hold HP, BL, BL, BL, release HP (close)
Babality: F, F, D, D, LK
Friendship: LK, R, R, HK (outside sweep)
Stage: Up, Up, B, LK

Combos:

HP, HP, D + LP, D + HP (22%)
HP, HP, B + LP (18%)
HP, HP, HK, LK, B + HK (26%)
LK, LP (15%)
LK, D + LP, D + HP (19%)
HK, HK, LK, B + HK (23%)



Liu Kang

Special Moves:

High Fireball: F, F, HP - can be done in air too
Low Fireball: F, F, LP
Flying Kick: F, F, HK
Bicycle Kick: Hold LK for 3 seconds, then release

Finishing Moves:

Fatality 1: F, F, D, D, LK
Fatality 2: hold BL, Up, D, Up, Up, release BL, BL + R
Animality: D, D, Up (sweep)
Babality: D, D, D, HK
Friendship: R, R, R, D + R
Stage: R, BL, BL, LK

Combos:

LK, LK, HK, LK (25%)
HP, LK, LK, HK, B+ HK (28%)
HP, HP, BL, LK, LK, HK, B + LK (36%)
Jump Kick, High Fireball, Flying Kick (28%)



Sonya

Special Moves:

Energy Rings: D, F, LP

Flying Punch: F, B, HP

Leg Grab: D + LP + BL

Bicycle Kick: B, B, D, HK

Finishing Moves:

Fatality 1: Hold BL + R, Up, Up, B, D (half screen) - **A, PSX, PS2, XB, GC, PSP, PC (MAT: DE), SG, SN**

Fatality 1: Hold BL, Up, Up, B, D (half screen) - **PC**

Fatality 2: B, F, D, D, R (half screen)

Animality: Hold LP, B, F, D, F, release LP (close)

Babality: D, D, F, LK

Friendship: B, F, B, D + R

Stage: F, F, D, HP

Combos:

HK, HK, B + HK (19%)

HP, HP, LP, B + HP (22%)

HK, HP, HP, LP, B + HP (27%)

HK, HK, HP, HP, LP, B + HP (31%)



Stryker

Special Moves:

High Grenade: D, B, HP

Low Grenade: D, B, LP

Baton Throw: F, F, HK

Baton Trip: F, B, LP

Finishing Moves:

Fatality 1: D, F, D, F, BL (close)

Fatality 2: F, F, F, LK (full screen)

Animality: R, R, R, BL (sweep)

Babality: D, F, F, B, HP

Friendship: LP, R, R, LP

Stage: F, Up, Up, HK

Combos:

HP, HP, LP (18%)

LK, LK, B + HK (19%)

LK, HP, HP, LP (23%)

HK, LK, B + LP, B + HK (23%)



Smoke

Special Moves:

Harpoon: B, B, LP

Teleport Uppercut: F, F, LK - can be done in air too

Air Throw: BL (in air)

Invisibility: Hold BL, Up, Up, R

Finishing Moves:

Fatality 1: Hold BL, Up, Up, F, D (full screen)

Fatality 2: Hold R + BL, D, D, F, Up (sweep) - **A, PSX, PS2, XB, GC, PSP, PC (MAT: DE), SG, SN**

Fatality 2: Hold BL, D, D, F, Up (sweep) - **PC**

Animality: D, F, F, BL (full screen)

Babality: D, D, B, B, HK

Friendship: R, R, R, HK (full screen)

Stage: F, F, D, LK

Combos:

HP, HP, LK, HK, LP (26%)

HP, HP, LP (18%)

HP, HP, HK (18%)

HK, HK, LP (19%)



Sub Zero

Special Moves:

Ice Blast: D, F, LP

Ice Clone: D, B, LP (can be done in air too)

Ice Shower:

Front: D, F, B, HP

Over: D, F, HP

Behind: D, B, F, HP

Slide: B + LP + BL + LK - **A, PS2, XB, GC, PSP, PC (MAT: DE), SN, PSX**

Slide: B + LP + BL or B + BL + LK - **SG**

Finishing Moves:

Fatality1: B, B, D, B, R (sweep)

Fatality2: BL, BL, R, BL, R (close)

Animality: hold BL, F, F, Up, Up, release BL (close)

Babality: D, B, B, HK

Friendship: LK, R, R, Up

Stage: B, D, F, F, HK

Combos:

HP, HP, LP, LK, HK, B + HK (23%) (CPU Does 30%)

HP, HP, LK, HK, B + HK (26%)

HP, HP, LP, B + HK (22%)

HK, HK, B + HK (19%)

HP, HP, B + HK (18%)



Cyrax

Special Moves:

Far Bomb Toss: Hold LK, F, F, HK

Near Bomb Toss: Hold LK, B, B, HK

Teleport: F, D, BL - can be done in air too

Green Net: B, B, LK

Air Throw: D, F, BL (when enemy is in air), LP - to throw

Finishing Moves:

Fatality 1: D, D, Up, D, HP (close)

Fatality 2: D, D, F, Up, R (close)

Animality: Up, Up, D, D (close)

Babality: F, F, B, HP

Friendship: R, R, R, Up

Stage: R, BL, R

Combos:

HP, HP, HK, HP, HK, B + HK (30%)

HP, HP, LP (18%)

HK, HK, B + HK (19%)



Sektor

Special Moves:

Missile: F, F, LP

Heat Seeking Missile: F, D, B, HP - **A, PS2, XB, GC, PSP, PC (MAT: DE), SN**

Heat Seeking Missile: D, B, HP - **SG**

Teleport Punch: F, F, LK (can be done in air too)

Finishing Moves:

Fatality 1: LP, R, R, BL (sweep)

Fatality 2: F, F, F, B, BL (more than half screen)

Animality: F, F, D, Up (close)

Babality: B, D, D, D, HK

Friendship: R, R, R, R, D (half screen)

Stage: R, R, R, D

Combos:

HK, HK (15%)

HP, HP, D + LP (18%)

HP, HP, HK, B + HK (22%)

HP, HP, HK, HK, B + HK (26%)



Nightwolf

Special Moves:

Shoulder Ram: F, F, LK

Arrow Shot: D, B, LP

Hatchet Swipe: D, F, HP

Projectile Reflection: B, B, B, HK

Finishing Moves:

Fatality 1: Hold BL, Up, Up, B, F, release BL, BL (close)

Fatality 2: B, B, D, HP (sweep)

Animality: F, F, D, D (close)

Babality: F, B, F, B, LP

Friendship: R, R, R, D (sweep)

Stage: R, R, BL

Combos:

HK, HK, B + HK (19%)

HP, HP, LP, D, F, HP (23%)

HP, HP, LP, HK (22%)

LK, HP, HP, LP, HK (27%)

LK, HP, HP, LP, D, F, HP (28%)



Sheeva

Special Moves:

Ground Stomp: B, D, B, HK

Fireball: D, F, HP

Teleport Stomp: D, Up

Finishing Moves:

Fatality 1: F, D, D, F, LP (close)

Fatality 2: Hold HK, B, F, F, release HK (close)

Animality: R, BL, BL, BL, BL (close)

Babality: D, D, D, B, HK

Friendship: F, F, D, F, start, HP

Stage: D, F, D, F, LP

Combos:

HP, HP, LP, F + HP (25%)

HK, HK, LK, B + HK (27%)

HP, HP, LP, HK, HK, LK, B + HK (42%)



Kung Lao

Special Moves:

Hat Throw: B, F, LP

Diving Kick: D + HK (in air)

Spinning Shield: F, D, F, R

Teleport Attack: D, Up

Finishing Moves:

Fatality 1: R, BL, R, BL, D

Fatality 2: F, F, B, D, HP (close)

Animality: R, R, R, R, BL (close)

Babality: D, F, F, HP

Friendship: R, LP, R, LK (past sweep)

Stage: D, D, F, F, LK

Combos:

LK, LK, B + HK (19%)

HP, LK, B + HK (18%)

HP, LP, HP, LP, LK, LK, B + HK (34%)



Kabal

Special Moves:

Tornado Spin: B, F, LK

Fireball: B, B, HP (can be done in air too)

Ground Razor: B, B, B, R

Finishing Moves:

Fatality 1: D, D, B, F, BL (sweep)

Fatality 2: R, BL, BL, BL, HK (close)

Animality: Hold HP, F, F, D, F, then release HP (close)

Babality: R, R, LK

Friendship: R, LK, R, R, Up

Stage: BL, BL, HK

Combos:

HP, HP, D + HP (19%)

LK, LK HP, HP, HP, D + HP (25%)

LK, LK, HP, HP, HK, B + HK (28%)

HP, HP, D + LP, D + HP (25%)

LK, LK, HP, HP, D + LP, D + HP (28%)

HP, HP, HK, B + HK (25%)

LK, LK, HK, B + HK (27%)

LK, LK, B + HK (21%)



Motaro

Note: This character is only available in the PC (DOS), Sega Genesis and Super Nintendo versions of the game.

Special Moves:

Fireball: D, B, HP

Toss: F + LP (close)

Sweep: B + LK

Grab and Smack: F, F, LP

Teleport: D, Up



Shao Kahn

Note: This character is only available in the PC (DOS), Sega Genesis and Super Nintendo versions of the game.

Special Moves:

Hammer: B, F, HP

Fireball: B, B, F, LP

Shoulder: F, F, LP

Upwards Shoulder: F, F, HP

Insult: D, D, LK

Laugh: D, D, HK